

# Long Term Plan – Year B

Subject	Autumn 1 Inside Out	Autumn 2 Our Wonderful World	Spring 3 The Lost World	Spring 4 Not All Heroes Wear Capes!	Summer 5 Down on the Farm	Summer 6 Commotion in the Ocean
Science	Seasonal Changes					
	Animals, including humans		Living things and their habitats		Plants	Everyday materials and uses of everyday materials
History	Changes within living memory	The lives of significant individuals in the past		Events beyond living memory that are significant nationally or globally		Significant historical events, people and places in their own locality
Geography	<p>Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</p> <p>Devise a simple map and use and construct basic symbols in a key</p> <p>Use simple compass directions and locational and directional language to</p>	Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK and of a small area in a contrasting non-European country		<p>Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding areas.</p> <p>Use world maps, atlases and globes to identify the UK and its countries, as well as the countries, continents and oceans studied at this key stage</p> <p>Use aerial photographs and plan perspectives</p>	<p>Name and locate the world's seven continents and five oceans</p> <p>Identify seasonal and daily weather patterns in the UK and the location of hot and cold areas of the world in relation to the Equator and North and South Poles</p>	

	describe the location of features and routes on a map			to recognise landmarks and basic human and physical features		
<b>Art</b>	Look at the work of a range of artists, craft makers and designers, describing the differences and similarities between different practises and discipline, and making links to their own work					
		<p>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> <p>Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p>	Use a range of materials creatively to design and make products		Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	
<b>Design and Technology</b>	Textiles		Design and make a dinosaur	Explore and use mechanisms to make a moving picture		<p>Understand where food comes from</p> <p>Use the basic principles of a healthy and varied diet to prepare dishes</p>
<b>Computing</b>	Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies					

	<p>Recognise common uses of IT beyond school</p> <p>Online Safety</p>		<p>Use technology purposefully to create, organise, store, manipulate and retrieve digital content</p>		<p>Understand what algorithms are; how they are implemented on digital devices; and that programmes execute by following precise and unambiguous instructions</p> <p>Create a debug simple programmes</p> <p>Use logical reasoning to predict the behaviour or simple programmes</p>	<p>Use technology purposefully to create, organise, store, manipulate and retrieve digital content</p>
<b>Music</b>	Use their voices expressively and creatively by singing songs and speaking chants and rhymes					
		<p>Play tuned and untuned instruments musically</p> <p>Listen with concentration and understanding to a range of high quality live and recorded music</p>		<p>Play tuned and untuned instruments musically</p> <p>Listen with concentration and understanding to a range of high quality live and recorded music</p>		<p>Play tuned and untuned instruments musically</p> <p>Listen with concentration and understanding to a range of high quality live and recorded music</p>

<b>PE</b>	Master basic movements including running, jumping, throwing and catching; Develop balance, agility and coordination, and begin to apply these in a range of activities; Participate in team games, developing simple tactics for attacking and defending; Perform dances using simple movement patterns					
<b>RE</b>	We follow the Derbyshire Agreed Syllabus plus Understanding Christianity. If the academic year starts on an even number, we will follow Year 1 of the cycle and if the academic year starts on an odd number, we will follow Year 2 of the cycle.					
<b>PSHE</b>	We follow the PSHE Matters Curriculum which is taught on a two year cycle. If the academic year starts on an even number, we will follow Year 1 of the cycle and if the academic year starts on an odd number, we will follow Year 2 of the cycle.					
<b>Potential Trips/Visitors into School</b>	Sudbury Victorian Schoolroom Parents in to share experiences of schooling	Pantomime	Dinosaur Workshop - Dinostar	Visits to/from Emergency Services Parents to discuss careers	Visit to a Local Farm	Sea Life Centre